

# Split Layer Template

A Free After Effects Template/Tool



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# Getting Started

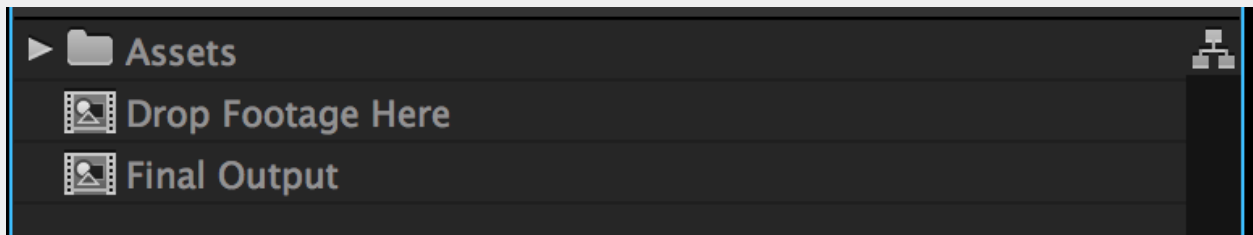
## Download and Install Fonts

To download the 'Split Layer Template', simply visit the download page on RocketStock.com. If you are reading this, then odds are you've probably already completed this step. If not, navigate to the corresponding blog post located under the "Free Stuff" section at the top of the RocketStock website and click the "download" button.

Your files will download as a .zip file. Simply unzip and double click on the After Effects project file.

## Open the Project

The projects are optimized for After Effects CC, CS6, & CS5.5. In the project panel, you will see the following menu:



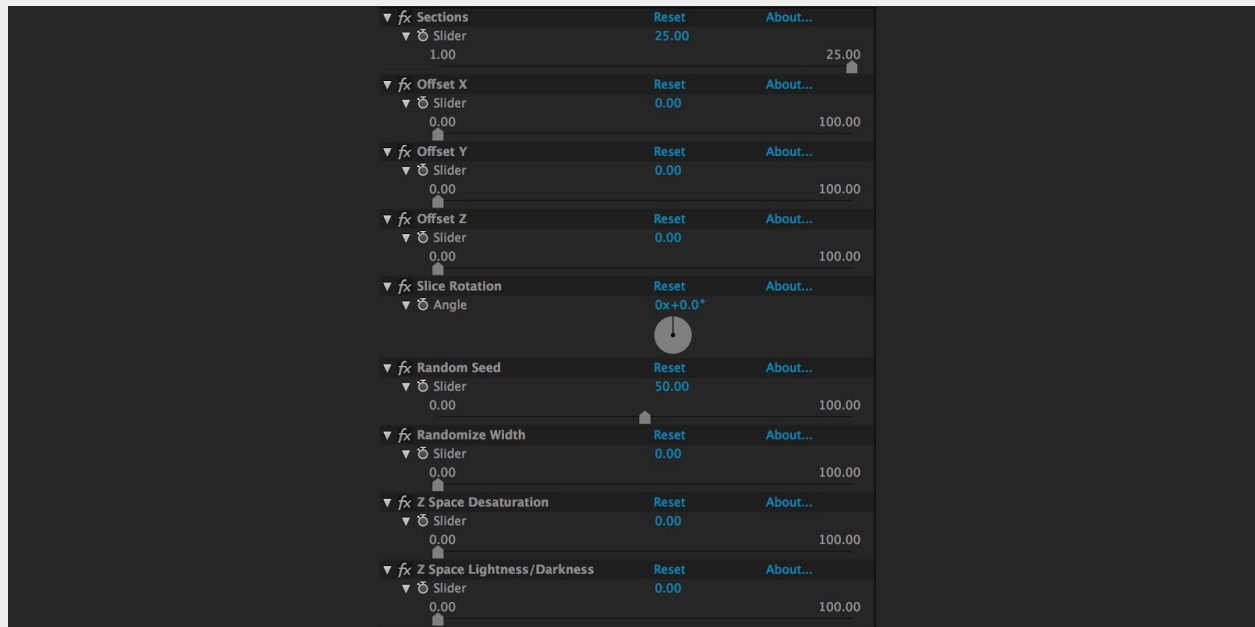
**Assets:** The various assets (compositions, solids, etc.) that make up the project. There is no need to access this folder.

**Drop Footage Here:** The composition where you will drop the footage you would like affected.

**Final Output:** The composition where the split layers will be seen.

## Using the Template

Drag your imported footage or images into the "Drop Footage Here" composition. By default, the composition is set to a film standard 1920x1080 at 24fps. After placing the footage in the "Drop Footage Here" comp, navigate to the "Final Output" composition and select the "Controls" layer. In your effects panel you should see various effects sliders in the following menu:



- **Sections:** Defines the number of sections into which your composition will be split.
- **Offset X:** Offsets your layers randomly in “X” space (left and right).
- **Offset Y:** Offsets your layers randomly in “Y” space (up and down).
- **Offset Z:** Offsets your layers randomly in “Z” space (forward and backwards).
- **Slice Rotation:** Sets the rotation of your split layers. (Note: This effect will slice off a portion of your composition if your composition fills up the full frame. This effect is ideal for logos)
- **Random Seed:** Creates new random values for your offset and random width parameters.
- **Randomize Width:** Creates randomized width values for your sections. 0 is perfectly uniform and 100 is completely random. The Random Seed parameter will affect your randomized width.
- **Z Space Desaturation:** A stylistic effect in which layers pushed into z-space will desaturate. 0 is no desaturation and 100 is 100% desaturation.
- **Z Space Lightness/Darkness:** A stylistic effect in which layers pushed into z-space will be light or dark depending on their position. Layers near the camera will increase lightness relative to their position and layers further away from the camera will be darker. 0 is no lightness variance and 100 is maximum light variance.

**Note:** If you want to export more than one video composition, it’s best to save each video as its own separate project file and use Adobe Media Encoder to export all at once.

# Need Help?

Having trouble using these assets? Visit our [FAQs](#) page for information, tutorials, and more. You can also [contact us](#) online 24/7.

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